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CONTAINTER SCHOOL

Se and Paper

(C* and Object Oriented Programming)

Time: Three Hours Maximum: Marks: 50

Note: Answer five questions in all. Question No. 1 is compulsory. Answer one question from each Unit. Marks allotted to each question are indicated on the right-hand side of the question. http://www.mgkvponline.com

1. Give short answers of the following 2x5

What is an object? Explain with examples

In State the Standard library functions a convolution Switch statement with examples

- (d) How are arrays declared in C**?
- Define Pointer variable with example.

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UNIT-I

 What are the basic concepts related to Object Oriented Programming? State and explain the benefits of OOP over the Procedural approach. 10

Explain with examples :

10

- (a) Increment/Decrement operators
- (b) Relational Operators
- (c) Logical Operators http://www.mgkvponline.com What is the hierarchy of the above operators?

UNIT-II

(a) Write C⁺⁺ program to add together two
matrices of order (mxn) and to print the
resultant matrix.

Explain nested loops with the help of an example.

Explain with examples

- (a) While and Do-while
- (b) If-else statement
- (c) Inline functions
- (d) Friend function http://www.mgkvponline.com

UNIT-III

Differentiate between the following: 4+3+3

- (a) Coll by Value and Call by Reference
- (b) Automatic and external variables
- (d) Default arguments and constant arguments

 OR http://www.mgkvponline.com
- (a) What are the operations on pointers? Explain with examples.
- (b) How is a pointer passed to a function? 3
- (d) What are the applications of pointered

UNIT-IV

Write short notes on :

3.5

- (a) Constructor and Destructor
- (b) Function Overloading

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OR

Describe how stacks, queues and linked lists can be implemented in C**. http://www.mgkvponline.com

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